

## MOVEMENT RATES

25

### MOVEMENT RATES FOR INFANTRY

MOVEMENT TYPE	RATE
Foot	6
Gravpack	12
Jetpack	24
Powered armor	12

### MOVEMENT RATES FOR GROUND VEHICLES

VEHICLE TYPE	FAST	AVERAGE	SLOW
Grav	36	30	24
Hover	30	24	18
Thruster	48	42	36
Tracked	30	24	18
Walker	24	18	12
Wheeled	36	30	24

### MOVEMENT RATES FOR AIRCRAFT

AIRCRAFT TYPE	FAST	AVERAGE	SLOW
Airplane	720	360	180
Glider	45	30	15
Helicopter	120	60	30
Hoverjet	360	120	60
Hoverprop	180	90	45

## ALTITUDE LIMITS FOR INFANTRY AND GROUND VEHICLES

MOVEMENT TYPE	ALTITUDE LIMIT
Foot	Surface
Grav	4 inches
Gravpack	2 inches
Hover	1 inch
Jetpack	12 inches
Thruster	None
Tracked	Surface
Walker	Surface
Wheeled	Surface



A Hyena L-87 armored car and a Springbok L-104A scout car of the Landolt Protectorate pause during a patrol on Archwood.