

The following information was developed for a vehicle that was kitbashed from several different model kits. It is a good idea for players to write out the basic characteristics of their vehicles and infantry units. Players should specify weapons, armor, movement rate, morale, and so on. Historical background is not necessary, but can be enjoyable to write.

ANTLION V-18 heavy tracked tank VONDAR IMPERIUM



PRIMARY WEAPON SYSTEM		LOCATION	RANGES
heavy laser cannon		right arm, upper	30 – 60 – 90
heavy plasma rifle		right arm, lower	14 – 28 – 42
SECONDARY WEAPON SYSTEM		LOCATION	RANGES
heavy laser cannon		left arm, upper	30 – 60 – 90
heavy plasma rifle		left arm, lower	14 – 28 – 42
TERTIARY WEAPON SYSTEM		LOCATION	RANGES
ultra fusion rifle (x2)		lower torso sides	24 – 48 – 72
medium laser rifle (x2)		hull front	12 – 24 – 36
COMMUNICATIONS SYSTEM		LOCATION	RANGE
light radio, medium range		internal	360
ARMOR: 9 heavy composite	DAMAGE CONTROL: yes		MORALE: 12
MOVE: 24 tracked	SIZE: 4		CREW: 3
The <i>Antlion</i> V-18 is an unusual armored vehicle that developed from the combination of a battledrone torso and a tracked chassis. The resultant vehicle is faster and more maneuverable than a heavy battledrone and smaller than a typical tank. Taking advantage of the additional arming points provided by a battledrone torso, the <i>Antlion</i> adds a wide range of weaponry to its mobility and heavy armored protection. The tank is 23 feet long (not counting the length of the cannon), 24 feet wide and 29 feet high.			

This is an example of the current format used to record information on vehicles. It is helpful to have the weapon information available on the sheet, so it does not have to be looked up.

ANTLION V-18 heavy tracked tank

PRIMARY WEAPON SYSTEM	LOCATION	RANGES
heavy laser cannon	right arm - upper	30 - 60 - 90
heavy plasma rifle	right arm - lower	14 - 28 - 42
SECONDARY WEAPON SYSTEM	LOCATION	RANGES
heavy laser cannon	left arm - upper	30 - 60 - 90
heavy plasma rifle	left arm - lower	14 - 28 - 42
TERTIARY WEAPON SYSTEM	LOCATION	RANGES
ultra fusion rifle [x2]	lower torso sides	24 - 48 - 72
medium laser rifle [x2]	hull front	12 - 24 - 36
COMMUNICATIONS SYSTEM	LOCATION	RANGE
light radio, medium range	internal	360

ARMOR: 9 - heavy composite	DAMAGE CONTROL: yes
MOVE: 24 - tracked	MORALE: 12
SIZE: 4 - [30]	CREW: 3

Weapon	Rate of fire	Attack factor	Effect area	Detection effect
heavy laser cannon	B	7	None	+2
heavy plasma rifle	S	7	3	+1
ultra fusion rifle	S	7	4	+1
medium laser rifle	P	5	None	+1